

JOSE MANUEL SOLIS BULOS

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SUMMARY

Senior iOS Developer / Tech Lead with 7 years of industry experience. Expert in developing and leading projects for top-tier companies, delivering high-impact applications with enhanced user engagement and performance. Proficient in managing full project lifecycle from inception to release on App Store.

COMPANIES

- Samsung
- Jamf
- McCormick
- 1800 Flowers
- Procore
- Kik
- WKG Solutions
- Phonon X
- MediaLab.AI

TECHNOLOGIES

- Languages: Swift, Objective-C
- Frameworks & Tools: Xcode, SwiftUI, UIKit, SPM, Cocoapods, Carthage, Fastlane
- Data Management: Core Data, Realm
- API Technologies: REST, GraphQL, SOAP
- Development Practices: Human Interface Guidelines, Reactive Programming, Agile/Scrum, CI/CD
- Testing & Debugging: XCTest, XCUITest, Instruments
- Version Control: Git, GitHub, Bitbucket

QUALIFICATIONS

Business Analysis, Specifications, Wireframes, UI Design, UX Design, Prototyping, Software Architecture, Data Modeling, Technical Leadership, Code Writing, Testing, Debugging, Automation.

TRAITS

Highly efficient, result-oriented, fast-moving, well-organized, and self-motivated with great attention to detail, ensuring quality of code and end-user experience.

EXPERIENCE

Procore

Senior iOS Engineer (Contract)

June 2023 - Present

- Owner of the Inspections Module inside the iOS app.
- Implemented new features, integrations, and improvements.
- Worked closely with the product team to define requirements and deliver robust solutions.
- Led code reviews and provided mentorship to junior developers.
- Procore App: Procore (apps.apple.com/app/procore/id374930542)

McCormick

Senior iOS Engineer (Contract)

August 2022 - August 2023

- Built the e-commerce shop module for the McCormick iOS app from scratch.
- Integrated third-party APIs to enhance app functionality.
- Collaborated with cross-functional teams to ensure seamless app performance.
- Conducted extensive testing to ensure app stability and performance.
- McCormick App: Flavor Maker by McCormick (apps.apple.com/us/app/flavor-maker-by-mccormick/id1440670503)

WKG Solutions

Tech Lead (macOS Engineer, Contract)

June 2022 - June 2023

- Led a team of 3 engineers in the development of video editing apps for macOS.
- Developed apps using SwiftUI, ensuring a modern and intuitive user interface.

- Patented one of the video editing apps for its innovative features.
- Managed project timelines, ensuring timely delivery of all milestones.

Phonon X

Senior iOS Engineer, Founding Member

September 2021 - September 2022

- Lead iOS developer for a new audio-based app flutter project from scratch.
- Developed notification content app extensions, share extension, widgets, Siri extension, Watch extension, and App Clip target.
- Ensured seamless integration with existing services and platforms.
- Conducted regular code reviews to maintain code quality.
- Carbon Voice App: Carbon Voice

(apps.apple.com/us/app/carbon-voice/id1567782769)

1800 Flowers

Senior iOS Engineer (Contract)

October 2021 - February 2022

- Maintained and enhanced an existing eCommerce application using RxSwift.
- Worked on performance improvements and bug fixes.
- Integrated new features based on user feedback and market trends.
- 1800 Flowers App: 1800 Flowers

(apps.apple.com/us/app/1800flowers/id457699767)

Jamf

Senior iOS & macOS Developer (Contract)

July 2021 - November 2021

- Developed features for secure communication between iOS and macOS using Bluetooth LE.
- Implemented encrypted data exchange to ensure security.
- Collaborated with security experts to enhance app security.
- Jamf Solutions: Trusted Access (jamf.com/solutions/trusted-access)

Samsung NEXT

iOS Developer (Contract)

March 2020 - October 2021

- Developed 2 apps from proof of concept to distribution.
- Contributed to product roadmap and defined new features.
- Presented product demos to senior management.
- Enhanced user experience through continuous improvements.
- Samsung Health App: Samsung Health
(apps.apple.com/us/app/samsung-health/id1224541484)

MediaLab.AI

iOS Engineer (Contract)

September 2019 - March 2020

- Updated and maintained native applications in Objective-C and Swift.
- Focused on performance and user experience enhancements.
- Collaborated with designers to build new UI features.
- Kik App: Kik (apps.apple.com/us/app/kik-messaging-chat-app/id357218860)
- Whisper App: Whisper (whisper.sh)

CloudSourceIT

iOS Developer

December 2017 - August 2019

- Developed and maintained various applications from scratch.
- Conducted quality assurance and performance testing.
- Worked on multiple high-profile projects.
- CEMEX Today: CEMEX Today
(apps.apple.com/us/app/cemex-today/id1299188257)
- MyChristus: MyChristus (apps.apple.com/mx/app/mychristus/id1484091477)
- TripSource: TripSource (apps.apple.com/us/app/tripsource/id710472405)
- Eventto: Eventto (apps.apple.com/us/app/eventto-app/id1001673956)
- Pasaporte NL: Pasaporte NL
(apps.apple.com/mx/app/pasaporte-nl/id1437667651)
- Mi OXXO: Mi OXXO (apps.apple.com/mx/app/mi-oxxo/id1473147659)

Grill on Box

iOS Developer

August 2017 - December 2017

- Focused on requirements analysis, technical documentation, and app development.
- Developed robust solutions to meet client needs.
- Ensured timely delivery of project milestones.

Fiverr

iOS Developer (Contract)

January 2017 - July 2017

- Rebuilt an Objective-C app in Swift.
- Handled app distribution through Apple's Enterprise Program.
- Developed an offline application using Swift and Core Data.
- Ensured seamless integration with client servers.

EDUCATION

Bachelor of Software Engineering

Universidad TecMilenio, Monterrey, Nuevo Leon, Mexico

Graduated: 2018

HOBBIES

Music Production: Recording, mixing, and mastering with Logic Pro X and Ableton Live.

Instruments: Guitar, Bass, Drums, Keyboard.